

## **NORWIN BASKETBALL ASSOCIATION TOURNAMENT RULES**

1. All players comprising the team must be from the same school district.
2. "A" Division and "B" Division – defined
  - a. Any team from a school district whose high school plays Boys' Basketball in PIAA Classifications "AAA" or "AAAA" will only qualify for the Norwin Tournament A Division UNLESS:
    - i. There is more than one team of the same grade from that School District/Recreational Program.
    - ii. AND, the multiple teams were not selected as "split squads" (even talent on both).
    - iii. The team entering is the designated "B" team for that district/program.
  - b. Any team from a school district whose high school plays Boys' Basketball in PIAA Classifications "A" or "AA" will only qualify for the Norwin Tournament B Division, UNLESS the Norwin Tournament Director is notified by the head coach that such team wishes to register for the A Tournament, AND the Tournament Director approves such registration.
2. A player can play on only one team in the tournament.
3. A player may play in their school grade division or higher.
4. Rosters may not be changed after the first game.
5. Each team must have numbered jerseys. Bring an extra set of jerseys to help avoid duplicate colors. A coin toss will be used to determine which team has to change to another color.
6. Protests must be filed immediately with the tournament director. Proof of the irregularity must be furnished by the protester in ample time to notify the other team.
7. Coaches are responsible for their own actions and the actions and conduct of their teams, staff, and fans at all times. The tournament director reserves the right to remove any contestant, fan, or team from further participation.
8. The Norwin Basketball Association assumes no responsibility for any injury or property loss.
9. No food or beverage is permitted inside the gym. The Norwin School District has ruled all buildings in the district are SMOKE FREE. Smoking is permitted outside of the building.
10. No basketballs are permitted to be dribbled, tossed or thrown in the hallways of any Norwin school facility. All children, including participants, must be supervised by a parent or guardian at all times. Children are not permitted to run or play in the hallways of any Norwin school facility.
11. A game ball will be provided.

### **GAME RULES:**

1. National Federation of State High School Associations (NFSHSA) basketball rules will prevail except as noted below.
2. All games will be officiated by two (2) PIAA certified referees. Teams must register at least 10 minutes before game time and be on the floor no later than 15 minutes after the scheduled start time or forfeit will be declared.
3. The clock will be stopped on all whistles throughout the game, however, the tournament director reserves the right to invoke a "running clock" when in his judgment it is necessary to preserve the schedule.

4. The intermediate size basketball will be used for the 3<sup>rd</sup> and 4<sup>th</sup> grade divisions, with the 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, and 8<sup>th</sup> grade divisions using the regulation size basketball.
5. Free throws will be shot from the regulation foul line in the 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, and 8<sup>th</sup> grade divisions. 3<sup>rd</sup> and 4<sup>th</sup> grade starts behind the line but are permitted to go over.
6. The 7<sup>th</sup> foul of each half will result in the bonus situation; the 10<sup>th</sup> foul will result in a double bonus.
7. Quarters will be six (6) minutes in length; overtimes will be three (3) minutes.
8. Each team will have four (4) time outs per game with one additional time out allotted for each overtime period. A forty-five (45) second time out will be observed.
9. In the 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> grade divisions pressing will be permitted during the entire game.
10. In the 3<sup>rd</sup> and 4<sup>th</sup> grade divisions, pressing will be allowed during the last two (2) minutes of each half.

- Pool play Tie-breakers:**
- 1.) Head to Head
  - 2.) Total Point differential (**max +/- 15 points per game**)
  - 3.) Total Points allowed
  - 4.) Total Points scored

**\*Note:** After a 3-way Tie is settled using (2) Total Point differential above, the Tie-breaker between the two remaining teams will revert back to (1) Head to Head.